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On extremal solutions of inclusion problems with applications to game theory

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Abstract

A recursion principle, generalized iteration methods and the axiom of choice are applied to prove the existence of extremal fixed points of set-valued mappings in posets, extremal solutions of an inclusion problem, and extremal Nash equilibria for a normal-form game.

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1. Introduction

Let *P* be a non-empty partially ordered set (poset). As an introductory result we show that a set-valued mapping \mathcal{F} from *P* to the set $2^P \setminus \emptyset$ of non-empty subsets of *P* has minimal and maximal fixed points, that is, the set Fix $\mathcal{F} = \{x \in P \mid x \in \mathcal{F}(x)\}$ has minimal and maximal elements, if the following conditions hold.

- (c1) $\sup\{c, y\} \in P$ for some $c \in P$ and for every $y \in P$.
- (c2) If $x \le y$ in *P*, then for every $z \in \mathcal{F}(x)$ there exists a $w \in \mathcal{F}(y)$ such that $z \le w$, and for every $w \in \mathcal{F}(y)$ there exists a $z \in \mathcal{F}(x)$ such that $z \le w$.
- (c3) Strictly monotone sequences of $\mathcal{F}[P] = \bigcup \{\mathcal{F}(x) : x \in P\}$ are finite.

As for the proof, denote $x_0 = c$, and choose y_0 from $\mathcal{F}(x_0)$. If $y_0 \not\leq x_0$, then $x_0 < x_1 := \sup\{c, y_0\}$. Apply then condition (c2) to choose y_1 from $\mathcal{F}(x_1)$ such that $y_0 \leq y_1$. If $y_0 = y_1$, then stop. Otherwise, $y_0 < y_1$, whence $x_1 = \sup\{c, y_0\} \leq x_2 := \sup\{c, y_1\}$, and apply again condition (c2) to choose y_2 from $\mathcal{F}(x_2)$ such that $y_1 \leq y_2$. Continuing in the similar way, condition (c3) ensures that after a finite number of choices we get the situation, where $y_{n-1} = y_n \in \mathcal{F}(x_n)$. In view of the above construction we then have $x_n := \sup\{c, y_{n-1}\} = \sup\{c, y_n\}$.

Denoting $z_0 := x_n$ and $w_0 := y_n$ then $w_0 \in \mathcal{F}(z_0)$ and $w_0 \leq \sup\{c, w_0\} = z_0$. If $w_0 = z_0$, then z_0 is a fixed point of \mathcal{F} . Otherwise, denoting $z_1 := w_0$, we have $z_1 < z_0$. In view of condition (c2) there exists a $w_1 \in \mathcal{F}(z_1)$ such that

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 $w_1 \le w_0$. If equality holds, then $z_1 = w_0 = w_1 \in \mathcal{F}(z_1)$, so that z_1 is a fixed point of \mathcal{F} . Otherwise, $w_1 < w_0$, denote $z_2 := w_1$, and choose by (c2) such a $w_2 \in \mathcal{F}(z_2)$ that $w_2 \le w_1$, and so on. Condition (c3) implies that a finite number of steps yield the situation $z_m := w_{m-1} = w_m \in \mathcal{F}(z_m)$. Thus z_m belongs to Fix \mathcal{F} . Being a subset of $\mathcal{F}[P]$, strictly monotone sequences of Fix \mathcal{F} are finite by condition (c3). This property implies in turn that Fix \mathcal{F} has minimal and maximal elements.

The above described result will be generalized in Section 3. For instance, we show that \mathcal{F} has minimal and maximal fixed points when the above conditions (c1) and (c2) hold and condition (c3) is replaced by order compactness of the values of \mathcal{F} and relative chain completeness of its range $\mathcal{F}[P]$. The obtained results are then used in Section 4 to generalize existence results derived in [5–7] for inclusion problem $Lu \in \mathcal{N}u$, where *L* is a single-valued mapping from a poset *V* to *P*, and \mathcal{N} is a set-valued mapping from *V* to $2^P \setminus \emptyset$. Finally, in Section 5 results of Section 3 are applied to study the existence of extremal Nash equilibria for a normal-form game. Existence proofs require several consecutive applications of a recursion principle and generalized iteration methods introduced in [4,8] and presented in Section 2.

2. Preliminaries

In this section $P = (P, \leq)$ is a non-empty poset. When $z \in P$, denote

 $[z) = \{x \in P : z \le x\}$ and $(z] = \{x \in P : x \le z\}.$

We say that P, equipped with a topology is an *ordered topological space* if the order intervals [z) and (z] are closed for each $z \in P$. If the topology of P is induced by a metric, we say that P is an *ordered metric space*.

We say that a subset W of P is *well-ordered* if every non-empty subset of W has the least element. A well-ordered set is a chain, i.e. totally ordered.

A basis to our considerations is the following recursion principle (cf. [8, Lemma 1.1.1]).

Lemma 2.1. Given a subset \mathcal{D} of 2^P with $\emptyset \in \mathcal{D}$ and a mapping $f : \mathcal{D} \to P$, there is a unique well-ordered chain C in P such that

$$x \in C \text{ if and only if } x = f(C^{ (2.1)$$

If $C \in D$, then f(C) is not a strict upper bound of C.

Hint to the proof. The well-ordered chains W of P whose elements satisfy $x = f(W^{< x})$ are nested, and C is their union. \Box

As an application of Lemma 2.1 we get the following result (cf. [4, Lemma 2]).

Lemma 2.2. Given $G : P \to P$ and $c \in P$ there exists a unique well-ordered chain C = C(G) in P, called a w.o. chain of cG-iterations, satisfying

$$x \in C \text{ if and only if } x = \sup\{c, G[C^{< x}]\}.$$
(2.2)

Proof. Denoting $\mathcal{D} = \{W \subset P : W \text{ is well-ordered and } \sup\{c, G[W]\} \text{ exists}\}$, and defining $f(W) = \sup\{c, G[W]\}, W \in \mathcal{D}$, we obtain a mapping $f : \mathcal{D} \to P$, and (2.2) is reduced to (2.1). Thus, by Lemma 2.1 there is a unique well-ordered chain C in P with (2.2). \Box

A subset W of a chain C is called an *initial segment* of C if $x \in W$ and y < x imply $y \in W$. The following application of Lemma 2.1 is also used in the sequel.

Lemma 2.3. Let $\mathcal{F}: P \to 2^P \setminus \emptyset$ and $c \in P$ be given. Denote by \mathcal{G} the set of all selections G from \mathcal{F} , i.e.,

$$\mathcal{G} := \{G : P \to P \mid G(x) \in \mathcal{F}(x) \text{ for all } x \in P\}.$$
(2.3)

For every $G : P \to P$ denote by C_G the longest such an initial segment of the w.o. chain C(G) of cG-iterations that the restriction $G|C_G$ of G to C_G is increasing. Define a partial ordering \prec on \mathcal{G} as follows.

(0) $F \prec G$ if and only if C_F is a proper initial segment of C_G and $G|C_F = F|C_F$.

Then (\mathcal{G}, \preceq) *has a maximal element.*

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