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Higher-order Iterative Learning Control Higher-order Iterative Learning Control Law Design using Linear Repetitive Process Law Design using Linear Repetitive Process Theory: Convergence and Robustness Theory: Convergence and Robustness $\frac{1}{2}$ Higher-order Iterative Learning Control
Law Design using Linear Repetitive Process w Design using Linear Repetitive Prod \mathcal{L} $\mathcal{$ Theory: Convergence and Robustness

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Southampton, Southampton SO17 1BJ, UK, (e-mail: $\frac{S}{\text{SOLUTION}}$ Southampton, Southampton SO17 1BJ, (e-mail: etar@ecs.soton.ac.uk) etar@ecs.soton.ac.uk) etar@ecs.soton.ac.uk) ∗ Department of Electronics and Computer Science, University of ∗ Department of Electronics and Computer Science, University of S outhampton, Southampton SO17 1BJ, UK, (e-mail: α etc.soton.ac.uk)

etar@ecs.soton.ac.uk) the same finite duration task over and over again. The mode of operation is emat circle each execution is complete the system resets to the starting location, the next execution is completed
and so on. Each execution is known as a trial and its duration is termed the trial length. Once each trial is complete the information generated is available for use in computing the control each that is complete the information generated is available for use in computing the control
input for the next trial. This paper uses the repetitive process setting to develop new results input for the next trial. This paper uses the repetitive process setting to develop hew results
on the design of higher-order ILC control laws for discrete dynamics. The new results include ϵ to the next trial of the next trial. This paper uses the repetitive property is negligible process set ϵ and ϵ and ϵ and ϵ and ϵ are process set in the presence of model uncertainty conditions that guarantee error convergence and design in the presence of model uncertainty. Abstract: Iterative learning control has been developed for processes or systems that complete
the same finite duration task over and over again. The mode of operation is that after each the same finite duration task over and over again. The mode of operation is that after each procedure is completed. conditions that guarantee error convergence and design in the presence of model uncertainty. Abstract: Iterative learning control has been developed for processes or systems that complete

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 $\frac{1}{\sqrt{2}}$ is the control of the control, higher-order laws, 2D systems. 2D systems. 2D systems. Keywords: iterative learning control, higher-order laws, 2D systems. Keywords: iterative learning control, higher-order laws, 2D systems. Keywords: iterative learning control, higher-order laws, 2D systems.
1. INTRODUCTION form of an ILC law
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1. INTRODUCTION 1. INTRODUCTION 1. INTRODUCTION

developed a derivative, or *D*-type, law for speed control of a voltage-controlled dc-servomotor. Since this first work ILC has been an established area of research and one starting point for the literature is the survey papers Ahn et al. (2007); Bristow et al. (2006). A large volume of et al. (2007); Bristow et al. (2006). A large volume of
the currently available literature assumes a discrete model of the dynamics is available, by sampling if required and of the dynamics is available, by sampling if required and of the dynamics is available, by sampling if required and hence direct digital design. hence direct digital design. The first research on Iterative Learning Control (ILC)

hence direct digital design. on previous trials is known and can be used in the control law. In higher-order ILC, there are contributions from a taw. In inglici-order life, there are contributions from a
finite number $M > 1$ of previous trials. The notation for variables in this paper is of the form $h_k(p), 0 \le p \le \alpha - 1$, variables in this paper is of the form $h_k(p)$, $0 \le p \le \alpha - 1$,
where h is the vector or scalar valued variable of interest, the integer $k \ge 0$ is the trial number and α is the number
the integer $k \ge 0$ is the trial number and α is the number of samples along the trial (α times the sampling period of samples along the trial (α times the sampling period gives the trial length). gives the trial length). gives the trial length). The novel feature of ILC is that all information generated The novel feature of ILC is that all information generated The novel feature of ILC is that all information generated The novel feature of ILC is that all information generated the currently available literature assumes a discrete model
of the dynamics is available, by sampling if required and
hence direct digital design.
The novel feature of ILC is that all information generated
on previous tri

 \mathbf{g} the trial length). Suppose that $r(p)$, $0 \leq p \leq \alpha - 1$, denotes the suppose plied reference vector or signal. The error on trial k is
 $e_k = r(p) - y_k(p)$, where $y_k(p)$ is the output on this $e_k = r(p) - y_k(p)$, where $y_k(p)$ is the output on this trial. Then the ILC design problem is to construct a control trial. Then the ILC design problem is to construct a control
sequence $\{u_k\}$ such that the error sequence $\{e_k\}$ converges, sequence $\{a_k\}$ such that the error sequence $\{c_k\}$ converges,
i.e., sequentially improve the tracking error from trial-totrial. Moreover, once a trial is complete all information trial. Moreover, once a trial is complete all information
generated on this trial is available for use in computing the control signal for the next trial and hence non-causal terms are allowed in the current trial input. Higher-order terms are allowed in the current trial input. Higher-order
ILC (Bien and Huh, 1989), where information from the μ (Bich and Hun, 1989), where mormation nome increase previous $M > 1$ previous trials is used in the computation $\mu > 1$ previous trials is used in the computation
of the current trial control input, offers the possibility of a higher error convergence speed compared to the standard Suppose that $r(p), 0 \leq p \leq \alpha - 1$, denotes the sup-1. INTRODUCTION

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The first research on Iterative Learning Courtel (ILC) for discrete agrees is to represe

form of an ILC law where only previous trial information is used. is used. is used. is used.
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for discrete systems is to represent the dynamics by an for discrete systems is to represent the dynamics by an equivalent standard systems model, where, e.g., the trial equivalent standard systems model, where, e.g., the trial output is represented by a column vector formed from $\frac{1}{\sqrt{2}}$ output is represented by a column vector formed from inc values at the sample instants along the trial. This trajectory, the trial-to-trial error dynamics can be written as a discrete difference equation in the trial number. The as a discrete difference equation in the trial humber. The
basic task then is to design the ILC law such that trial-tobasic cash then is to design the HO law such that that cha-toand the system is stable but if not a preliminary assumed that the system is stable but if not a preliminary
feedback control must be applied to ensure stability and receptable transient dynamics along the trials and ILC acceptable transient dynamics along the trials and ILC designed for the resulting controlled dynamics. designed for the resulting controlled dynamics. designed for the resulting controlled dynamics. Given the finite trial length, one approach to ILC design Lifted ILC design is a two-stage procedure and an alterna-Given the finite trial length, one approach to ILC design
for discrete systems is to represent the dynamics by an
equivalent standard systems model, where, e.g., the trial
output is represented by a column vector formed fr

tive is to exploit 2D systems theory where in this setting tive is to exploit 2D systems theory where in this setting one indeterminate is the trial number and the other the one indeterminate is the trial number and the other the one indeterminate is the trial number and the other the
along the trial variable. Repetitive processes are a distinct
class of 2D systems where information propagation in one class of 2D systems where information propagation in one class of 2D systems where information propagation in one direction only occurs over a finite duration this is an direction only occurs over a finite duration this is an direction only occurs over a finite duration this is an direction only occurs over a finite duration this is an inherent property of the dynamics and not an assumption introduced for analysis purposes. A detailed treatment of repetitive processes, including industrial examples and of repetitive processes, including industrial examples and how this setting can be found in Rogers et al. (2007). how this setting can be found in Rogers et al. (2007). how this setting can be found in Rogers et al. (2007). Lifted ILC design is a two-stage procedure and an alterna- A_n the trial length is finite, repetitive processes are a contribution of A_n along the trial variable. Repetitive processes are a distinct

match to ILC and designs using this setting have seen experimental verification on a gantry robot that replicates the pick and place operation, see, e.g. Hladowski et al. (2010); Paszke et al. (2016). In the repetitive process setting, it is possible to do control law design for error setting, it is possible to do control law design for error convergence and transient dynamics along the trials in convergence and transient dynamics along the trials in convergence and transient dynamics along the trials in convergence and transient dynamics along the trials in
one step. Moreover, unlike the lifted approach, this setting extends naturally to differential dynamics, i.e., to cases extends naturally to differential dynamics, $\frac{1}{2}$ As the trial length is finite, repetitive processes are a closer how this setting can be found in Rogers et al. (2007).
As the trial length is finite, repetitive processes are a closer
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experimental verification on a gantry robot that

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where design by emulation is the preferred or only setting for design.

Robustness, as in other areas, is an important issue in ILC design. In standard linear systems theory one commonly used setting for robustness and control law design is to assume that the uncertainty present lies in a specified model class. Two commonly used classes are termed normbounded and polytopic, respectively and in this paper the former is considered in the ILC setting. The result is LMIbased control law design algorithms that extend naturally to the polytopic case.

In recent work (Wang et al., 2016) it was shown that higher-order ILC laws can be developed using linear repetitive process theory. The performance of the resulting design was illustrated using numerical simulations. These previous results show that higher-order ILC law is able to achieve tracking error convergence, but the nature of the convergence was unanswered and, moreover, a rigorous proof of the convergence properties was also missing. In this paper, this previous work is extended by the development of a novel higher-order ILC design with guarantee error convergence, which, in fact, has a form of monotonicity (trial-to-trial) convergence. A rigorous convergence proof is developed and it is shown that design in the presence of uncertainty can also be undertaken in the repetitive process setting.

As an essential step to experimental validation, the design algorithms developed in this paper are applied to a model of a physical system. This is a model for one axis of a gantry robot executing a pick and place operation, to which ILC is particularly suited. The model used was obtained by frequency response tests on the robot, which has been used to experimentally verify a number of ILC laws, see, e.g. Hladowski et al. (2010); Paszke et al. (2016).

Throughout this paper, the null and identity matrices with the required dimensions are denoted by 0 and I respectively. Also $M \succ 0$ ($\prec 0$) denotes a real symmetric positive (negative) definite matrix and $X \preceq Y$ is used to denote the case when $X - Y$ is a negative semi-definite matrix. Finally, the symbol {∗} denotes block entries in a symmetric matrix and $\rho(\cdot)$ the spectral radius of its matrix argument, i.e., if a square matrix, say H , has eigenvalues $h_i, 1 \leq i \leq j, \, \rho(H) = \max_{1 \leq i \leq j} |h_i|$.

2. BACKGROUND

Consider the discrete linear time-invariant state-space model described in the ILC setting by

$$
x_k(p+1) = Ax_k(p) + Bu_k(p),
$$

\n
$$
y_k(p) = Cx_k(p), \ p = 0, 1, ..., \alpha - 1,
$$
\n(1)

where $k \geq 0$ is the trial number, $\alpha < \infty$ is the finite number of samples along the trial, i.e., α times the sampling period is equal to the trial length. Also on trial k $x_k(p) \in R^m$ is the state vector, $y_k(p) \in R^n$ is the output vector and $u_k(p) \in R^s$ is the input vector. Let $r(p) \in R^n$ denote the reference vector and hence the error on kth trial is

$$
e_k(p) = r(p) - y_k(p). \tag{2}
$$

The ILC design requirement of forcing the error sequence ${e_k}$ to converge in k can be formulated mathematically as

$$
\lim_{k \to \infty} ||e_k|| = 0, \quad \lim_{k \to \infty} ||u_k - u_\infty|| = 0,
$$
 (3)

where u_{∞} is termed the learned control and $\|\cdot\|$ denotes the norm on the underlying function space. One class of widely considered ILC laws computes the current trial input as the sum of that used on the previous trial plus a correction term computed using previous trial data, i.e.,

$$
u_{k+1}(p) = u_k(p) + \Delta u_{k+1}(p),
$$
\n(4)

where $\Delta u_{k+1}(p)$ is the correction to be designed.

For analysis purposes only, define the following vector from (1)

$$
\eta_{k+1}(p+1) = x_{k+1}(p) - x_k(p), \tag{5}
$$

i.e., the difference between the state vectors on successive trials. Also consider the case when

$$
\Delta u_{k+1}(p) = K_1 \eta_{k+1}(p+1) + K_2 e_k(p+1), \qquad (6)
$$

where K_1 and K_2 are compatibly dimensioned matrices to be designed. Combing (1) , (4) and (6) , gives

$$
\eta_{k+1}(p+1) = \hat{A}\eta_{k+1}(p) + \hat{B}e_k(p),
$$

\n
$$
e_{k+1}(p) = \hat{C}\eta_{k+1}(p) + \hat{D}e_k(p),
$$
\n(7)

where

$$
\hat{A} = A + BK_1, \ \hat{B} = BK_2, \n\hat{C} = -C(A + BK_1), \ \hat{D} = I - CBK_2,
$$
\n(8)

Repetitive processes make a series of passes through a set of dynamics defined over a finite duration known as the pass length. Once each pass is complete, the process resets to the starting location and the next pass can begin, either immediately after the resetting operation is complete or after a further period of time has elapsed. On each pass an output, termed the pass profile, is produced, which acts as a forcing function on, and hence contributes to, the dynamics of the next pass. A detailed treatment of the dynamics and control problems for linear repetitive processes can be found in Rogers et al. (2007). The ILC dynamics (6) are those of a discrete linear repetitive process with previous pass profile $e_k(p)$, current pass state vector $\eta_{k+1}(p)$ and no control input. From this point onwards, pass is replaced by trial to conform with the majority of the ILC literature.

The stability theory for linear repetitive processes (Rogers et al., 2007) requires that a bounded initial trial profile vector produces a bounded sequence of trial profile vectors, where boundedness is defined in terms of the norm on the underlying function space. This theory is based on an abstract model in a Banach space setting that includes all constant trial length linear examples as special cases.

Two forms of stability are defined, termed asymptotic and along the trial, respectively, where the former imposes the boundedness property over the finite and fixed trial length and the latter is stronger since it requires this property for all possible values of the trial length. Moreover, this latter property can be analyzed mathematically by considering $\alpha \to \infty$.

Theorem 1. (Rogers et al., 2007) The state-space model (7) describing the ILC dynamics is stable along the trial if and only if

- $\rho(\hat{D}) < 1$,
- \bullet $\rho(\hat{A}) < 1$,

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